Dice Tower Assembly Instructions

Assembly videos available at *www.role4initiative.com/dicetowers*

Note: a couple of paper clips and some clear tape may be useful for certain steps as indicated.
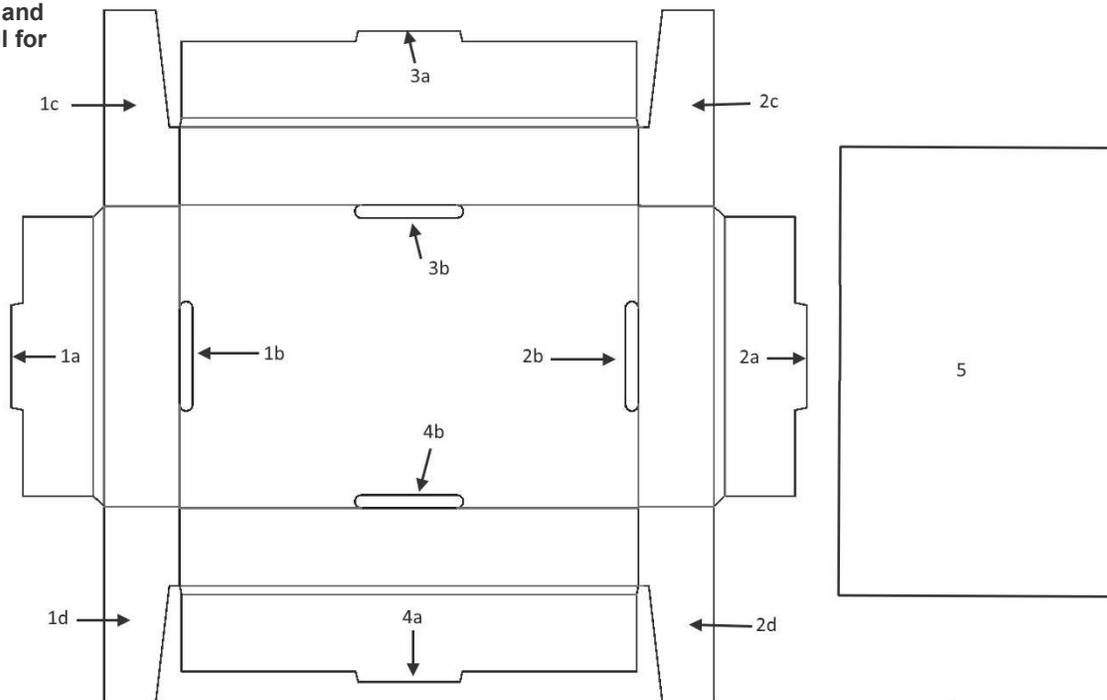
1. Dice Tray

Start with unfolded tray laying printed side down.

Fold sides 1 & 2 toward the middle, so that tabs 1a & 2a fit into slots 1b & 2b.

Bend corner flaps 1c, 1d, 2c, 2d inward 90 degrees to align with long side of tray.

Fold sides 3 & 4 toward the middle, over the corner flaps, so that tabs 3a & 4a fit into slots 3b & 4b.

Insert dice tray floor (piece 5) into the tray, printed side up.

2. Battlements and Top Ramp

Start with battlements laying printed side down.

Fold sides 10 & 11 toward the middle, so that tabs 10a & 11a fit into slots 10b & 11b. Note: it may be useful to have a 3rd hand or paper clips available to hold the two sides in place for the next two steps.
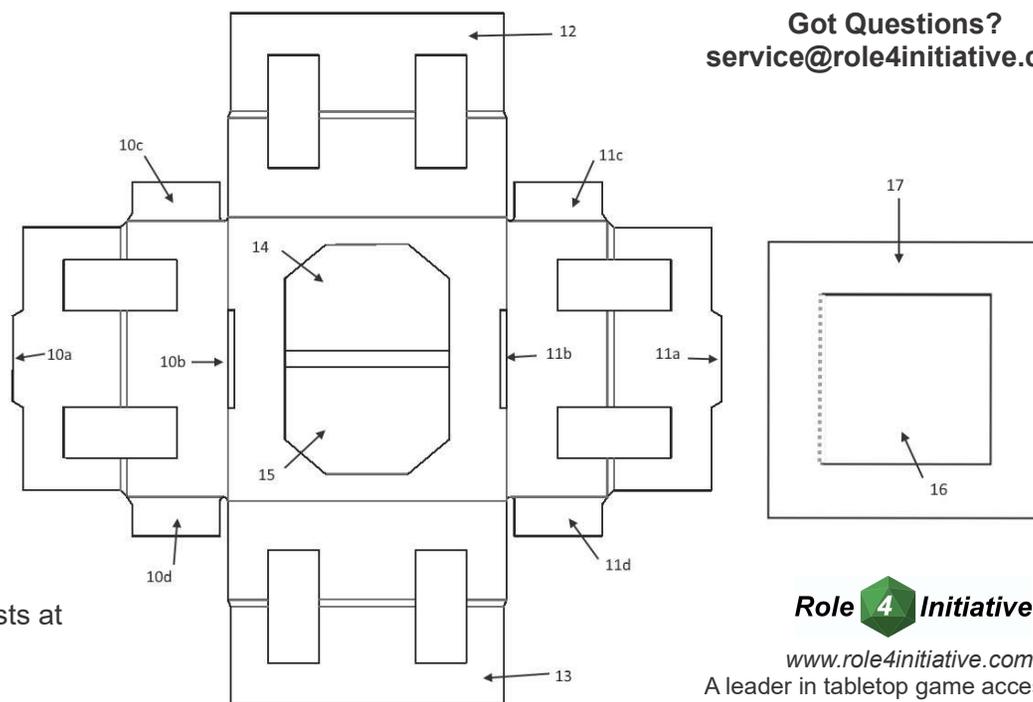
Bend corner flaps 10c, 10d, 11c, 11d inward 90 degrees to align with adjacent sides.

Fold sides 12 & 13 toward the middle, over the corner flaps Note: a small piece of tape will help to hold everything together snugly.

Fold flaps 14 & 15 straight down 90 degrees. These will be used as inserts into the shaft of the tower..

Insert the top ramp (piece 17), printed side up, into the folded battlements. Keep it in the same orientation as shown here (the bend of ramp 16 is nearest to slot 10b).

Push ramp 16 down through the floor of the battlements so that it rests at about a 45 degree angle.

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3. Dice Tower Shaft - Lower Half

Push in ramp supports 20a & 20b and ramp 20C so they bend inwards (away from you).
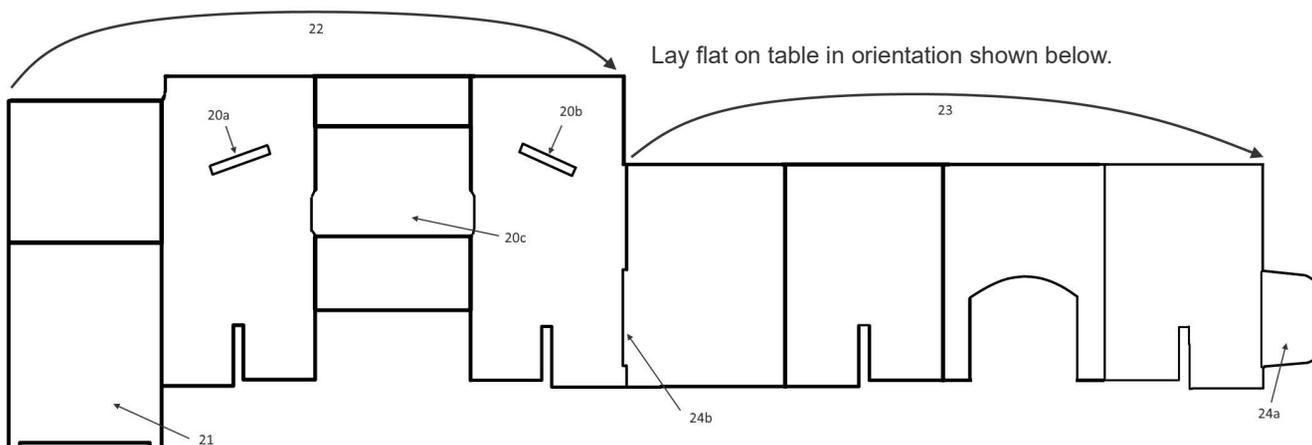
Starting from the left, fold the four panels at 22 away from you, so they form a 4-sided box with ramp 20C inside.

Fold the 4 panels at 23 so they wrap around the previous 4 panel (artwork facing out).

Insert tab 24a into slot 24b.

Bend ramp 20C up so it locks into slots 20a & 20b.

Bend ramp 21 up so that it sits just inside the tower gate.

Lay flat on table in orientation shown below.
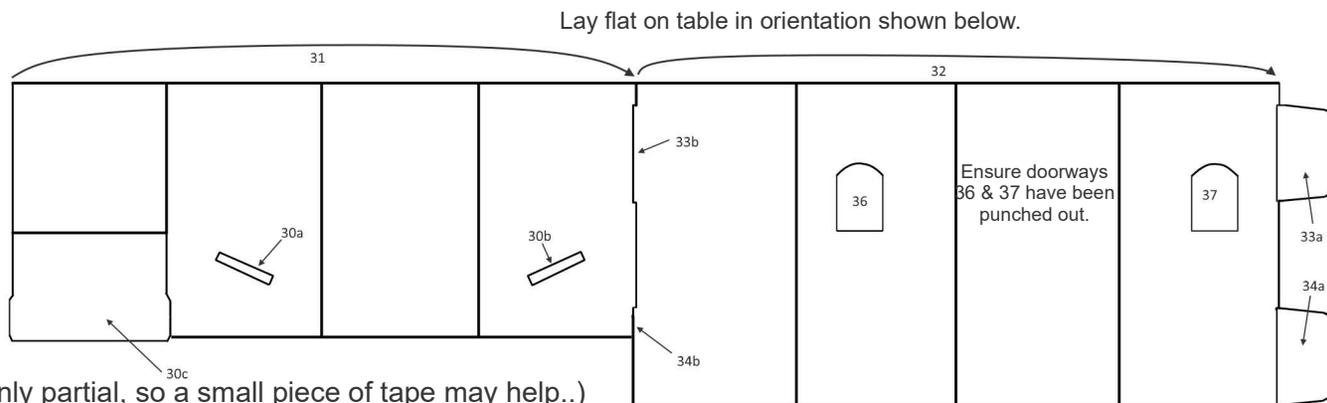
4. Dice Tower Shaft - Upper Half

Push in ramp supports 30a & 30b and ramp 30c so they bend inwards (away from you).

Starting from the left, fold the four panels at 31 so they form a 4-sided box with ramp 30c inside.

Fold the 4 panels at 32 so they wrap around the previous 4 panels.

Insert tabs 33a & 34a into slots 33b & 34b. (34b is only partial, so a small piece of tape may help..)

Bend ramp 30c up so that it locks into slots 30a & 30b.

Lay flat on table in orientation shown below.

Ensure doorways 36 & 37 have been punched out.

5. Final Assembly

Bend the corner flaps of the bottom ramp insert (piece 40) upwards 90 degrees.

Place this insert on top of ramp 21 so that the corner flaps are down in front by the gate and deflect the dice out the opening.
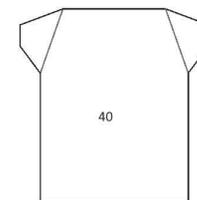
Place the lower half of the dice tower over the edge of the dice tray. Ensure the tray wall fully inserts into the slots in the tower.

Place the upper part of the dice tower over the lower part so that the artwork aligns.

Attach the battlements to the top of the tower by inserting flaps 14 & 15 in between two layers of the tower shaft walls.
Ensure that the upper ramp in the battlements is oriented 180 degrees opposite of the first ramp in the tower.

Feel free to use a small piece clear tape anywhere the folds or tabs appear a little loose or misaligned.

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